

Professional experience

- 1999—present **Web/Multimedia/Print Designer & Graphic Artist**, Seattle
Work as independent contractor and as sole proprietor in print, Web, and multimedia design & creation. Communicate and collaborate with clients and design firms; design looks & architecture of aesthetically sophisticated websites and DVDs/CD-ROMs. Design identities/logos, graphics for Web and print. Produce artwork for commercial display.
- 2002 **Digital Video Art Instructor**, University of Washington, Seattle
- 1999—2002 **Photography and Digital Imaging Instructor**, University of Washington, Seattle

Selected awards

Grand Gold Award, 2001, Interactive Multimedia, CASE (Council for Advancement and Support of Education): University of Washington Campaign for the Arts CD-ROM

Bronze Award, 2001, Interactive Multimedia, CASE (Council for Advancement and Support of Education): University of Washington Summer Arts Festival web site

Honorable Mention, 2003, American Association of Museums 2003 Publication Design Competition: Gene(sis): Contemporary Art Explores Human Genomics CD-ROM catalog

Education

Master of Fine Arts

University of Washington, Seattle

Bachelor of Fine Arts

University of Oregon, Eugene

Skills

Digital media: Digital imaging, graphic design, Web and multimedia authoring & publishing, digital video editing. Advanced expertise in up-to-date versions of:

- Apple Motion • Dreamweaver • DVD Studio Pro • Final Cut Pro
- Flash • Illustrator • InDesign • Photoshop • Quark Xpress

Interactive information design: Play key and often lead roles in planning the architecture and user interface for web sites and other interactive media

Design for print: Experience in all steps of design preparation for a range of publication and collateral such as books, catalogs, and mailers

Online portfolio located at: www.thomheilesen.com